Officiating Ohio High School Wrestling

Contributions by:
Ohio High School Athletic Association
Ohio Wrestling Officials Association
National Association of Sports Officials
National Federation of State High School Associations

Unit 8
Objectives—Unit 8

Understanding the penalty framework

Definition of match

Penalizing the wrestler...
  During match
  Before / after match

Penalizing the coach or team bench...
  During match
  Before / after match
Objectives—Unit 8

Penalizing false start/illega starting position

Defining technical violations

Defining unnecessary roughness

Defining potentially dangerous holds
Objectives—Unit 8

Assessing illegal holds

Defining unsportsmanlike conduct

Defining coaching misconduct

Defining flagrant misconduct

When to stop a match to penalize
PENALTY

Framework

- Wrestler’s Conduct During Match
- Coach’s Conduct
- Bench Conduct
- Stalling
- False Starts
- Illegal Holds
- Technical Violations

Penalty

Wrestler’s Conduct Before/After Match
A Match

From when the wrestlers report to when ...

- Time expires at end of 3rd period
- Overtime ends
- Fall terminates the match
- Tech fall
- Disqualification/default
During The Match

Coaches/Bench

- Misconduct
- Unsportsmanlike Conduct
- Flagrant Misconduct

Contestants

- Illegal holds
- Technical violations
- Unnecessary roughness
- Unsportsmanlike Conduct
- Flagrant misconduct
- False starts
- Stalling
Before/After The Match

Coaches/Bench
- Unsportsmanlike conduct
- Flagrant misconduct

Contestants
- Unsportsmanlike Conduct
- Flagrant misconduct
Match Penalties

Infractions:

- Illegal holds
- Technical violations
- Unnecessary roughness
- Unsportsmanlike conduct-match
- Not properly equipped

Penalty Award Sequence:

<table>
<thead>
<tr>
<th>1st</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 Point</td>
<td>1 Point</td>
<td>2 Points</td>
<td>Disqualify</td>
</tr>
</tbody>
</table>
False Starts

Penalty Award Sequence

<table>
<thead>
<tr>
<th>1st</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
<th>5th</th>
</tr>
</thead>
<tbody>
<tr>
<td>Caution</td>
<td>Caution</td>
<td>1 Point</td>
<td>1 Point</td>
<td>1 Point</td>
</tr>
</tbody>
</table>
Stalling

Penalty Award Sequence

1st  2nd  3rd  4th  5th

Warning

1 Point
1 Point
1 Point

2 Points*

Disqualify

*Note: On 2-points penalty opponent will get choice of position on first restart.
Unsportsmanlike Conduct

Before/During/After Match

- Baiting
- Swearing
- Throwing equipment
- Indicating displeasure w/ call
- Failing to follow official’s direction
- Dropping shoulder straps on mat
- Clearing nose/spitting w/o proper receptacle
Unsportsmanlike Conduct

Before/During/After Match

- Taunting
- Pushing / Shoving
- Misuse of injury time
- Failure to follow end of match procedure
- Repeatedly dropping to a knee to break hold
- A forceful slap to the face or head during the match
WRESTLER: RULE 8-1-3

Unsportsmanlike Conduct

During Match

Penalty Award Sequence

<table>
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</table>
Unsportsmanlike Conduct

Interfere with orderly progress of match before, during and after the match...

Taunting

Acts of disrespect

Bench decorum rule, 7-5-2

Actions inciting negative reaction by others
Unsportsmanlike Conduct

The head coach is not penalized when wrestlers report to the scorer's table not in proper uniform, not properly groomed, not properly equipped or not ready to wrestle.

The penalty is only on the wrestler
Penalty Sequence

<table>
<thead>
<tr>
<th>1&lt;sup&gt;st&lt;/sup&gt;</th>
<th>2&lt;sup&gt;nd&lt;/sup&gt;</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deduct 1 team point</td>
<td>Deduct 2 team points. Remove from premises for remainder of event</td>
</tr>
</tbody>
</table>
A conference is requested regarding…

A judgment call, OR

Misapplication of rule and there is none
PENALIZING: RULE 8-1-6

Coaching Misconduct

Penalty Sequence

1st  2nd  3rd

Warning

Deduct 1 team point

Deduct 2 team points.
Remove head coach from premises for remainder of day.
Flagrant Misconduct

Before/During/After Match

Physical / nonphysical acts serious enough to disqualify…

- Striking
- Butting
- Elbowing
- Kicking
- Biting
- Use of tobacco

WRESTLER: RULE 7-4-3 / 5-13-2
Flagrant Misconduct

Before/During/After Match…

Acts serious enough to remove from premises
Flagrant Misconduct

Penalty Sequence

1st

Wrestler
Deduct all points earned.
Remove from premises for remainder of event.
If no adult supervision, confine to bench.

Coach
Remove from premises for remainder of event.

PENALIZING: RULE 8-1-7
Flagrant Misconduct

File report with OHSAA & school(s)

Phone Principal on 1st school day following match: 48 hrs. to complete verbal contact when school resumes

Recommendation: Copy bout sheet to provide details, names, situation, etc.
Unnecessary Roughness

Exceeding normal aggressiveness…

Forceful trip

Forceful application of a crossface

Forearm / elbow used in a punishing way
RULE 7-3-1

Technical Violations

- Going out of the wrestling area to avoid an imminent scoring situation – “Fleeing”.
- Grasping of clothing, mat, or ear guards.
- Interlocking or overlapping of hands, fingers, or arms around the body or both legs by the offensive wrestler.
  - No penalty if defensive wrestler’s weight is support entirely by the feet.
  - No penalty if defensive wrestler is in near fall criteria.
  - Cannot use interlocking hands, fingers or arms to place opponent in near fall criteria.
RULE 7-3-1

Technical Violations

- Leaving the wrestling area without permission.
- Reporting to the scorers table not properly equipped.

Note: If the defensive wrestler is in the process of executing a scoring maneuver (e.g., escape, reversal, etc.) and grasping of clothing, interlocking hands, arms, etc. occurs, let the action continue until it is evident that the scoring maneuver is unsuccessful. At this point stop the match and award the appropriate number of technical violation points. If the scoring maneuver is successful, the technical violation point(s) are awarded in addition to the points earned for the successfully completed scoring maneuver – match is not stopped to award points.
Technical Violation

Fleeing
**Potentially Dangerous Holds**

Body part forced to limit of range of movement

Caution wrestler against making it illegal

Stop holds which…

- Are used for punishment alone
- Endanger opponent
Potentially Dangerous / Throat

Merkle Roll w/o Leg

The top wrestler may slide his leg in to lace for a merkel.

This is not illegal or illegal by application, although all headlocks are potentially dangerous.

If the top wrestler starts this roll through, watch pressure across the throat. It will certainly become potentially dangerous and/or illegal.

The release must be positioned to see the hands locked in the chest or throat area to make the correct call. Be on the bottom side of the situation.
#### Potentially Dangerous

**Head Trap/Knee-Block—Potentially Dangerous**

**STEP 1 SET UP**

Wrestler “A”

Wrestler “B” shoots in on Wrestler “A”

**STEP 2**

Wrestler “A” steps with right leg outside Wrestler “B”’s outside leg

Stop for potentially dangerous as this puts pressure across Wrestler “B”’s knee.

**STEP 3**

Does not grab chin

Wrestler “A” blocks Wrestler “B”’s knee and hips across. **Note:** If Wrestler “A” grabs Wrestler “B”’s chin, illegal neck wrench.

**STEP 4**

Wrestler “A” takes Wrestler “B” to his back. Stop for potentially dangerous or if deemed to forceful. Referee should call unnecessary force, penalize accordingly.
Locked Hands

Technical Violation
Locked Hands

It is still clasping with any extremity included in the clasp.
TECH VIOLATION (locking hands)

West Point Cradle

Technical violation unless excessive force is used
Potentially Dangerous Holds

Anticipate dangers of holds

Verbally caution w/o interrupting action

Be in position to stop
It is illegal when the head is twisted on the axis, by rotating the chin.
ILLEGAL

Neck Wrench

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Potentially Dangerous Holds

Double wristlock
Split scissors
Guillotine - arm forced endangering wrestler
Chicken wing
Toe holds
All headlocks
Illegal Holds

Slam...

Lifting & returning with unnecessary force
(Unnecessary roughness easier call )

Suplay & straight back salto

Intentional drill or forceful fall back

Pulling back 1, 2, or 3 fingers or a thumb
Illegal Holds

Chicken Wing

Hammer Lock (above 90°)

Twisting Hammer Lock

Front ¼ Nelson with Chin

Side ¾ Choke

Evergreen Headlock

Banana Splits
Illegal Holds

Keylock & Cutback
Any Flip; front, back or over the top
Over scissors
Twisting Knee
Double Armbar from Front (with head trapped)
Double-knee kick back
Illegal Holds

Figure 4 around body, head or both legs
It is illegal whenever applied by either wrestler.
It is not necessary that the wrestlers be in a controlled position in order for the Figure 4 to be a violation.
Illegal Holds

Foot directly behind crotch of knee:

Body fig. 4 illegal
Illegal Holds

Heel trap ~ Knee fig. 4

Is illegal due to the pressure and stress to the knee, hip and lower back
ILLEGAL

\( \frac{1}{4} \) Nelson w/ Chin

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¼ Nelson w/ Chin

Step 1
The Set-up
Wrestler A applies quarter nelson from the front — Legal

Wrestler A — applying pressure down on wrestler B’s head — Legal

Step 2
Wrestler A reaches down and grabs Wrestler B’s chin — ILLEGAL by application

Quarter Nelson with the Chin
— Illegal — (by application)

Step 2A — OPPOSITE VIEW
NOTE: Wrestler A grabs wrestler B’S chin. See it, call it — ILLEGAL by application
Leg Block / broom stick

Leg block / broom stick / cut back
ILLEGAL

Chicken Wing

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Twisting Hammer Lock
ILLEGAL

Twisting Hammer Lock

Blair Backside Tip
(Twisting Hammer)

Set-up 1A. Wrestler (a) pulls arm out from under wrestler (b), loads up on his leg.

1b. Wrestler (a) reaches across to apply a backside half nelson to wrestler (b).

Stop here as Potentially Dangerous—before arm (b) moves up and away from back, (and/or the plain of the back)

CONCERN! If official is in front as shown, he will most likely miss, the moment that this is Potentially Dangerous and/or an Illegal Hold. Adjust position to see the belly side of wrestler (a).

with wrestler (b)’s arm on leg of (a) and his arm being held in place, wrestler (a) reaches across and backside-halves (b), the captured arm of (b) will move up and away from his back, making it illegal.
Blair Tilt
Front Double Arm Bar

The head is blocked under the chest
Banana Splits

One knee must come toward the ear guard
ILLEGAL

Twisting Knee

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Evergreen
Overscissors

Do not wait for pressure to be applied …

stop for potentially dangerous
Figure 4 on both legs
Figure 4 on one leg
Corkscrew
Triangle Choke

Step 1 — The Set-up
Wrestler A reaches under neck and grabs trap muscle — Legal

Step 2 — Wrestler A with other arm reaches across wrestler B’s neck

Wrestler A
red

Wrestler B
blue

Step 3 — The Finish
Wrestler A grabs his own wrist/arm with pressure against both sides of the neck, pulls wrestler B back toward him

Illegal Triangle
Hold not shown in Rule book, hold being used frequently

Illegal
Pressure can cause extreme pain to neck — and black out — Pressure against the carotid artery
**Double-knee kick back**

**Double Knee Kick Back—Illegal by Application**

**Step 1. Set-up**
Offensive wrestler (A) creates space to jump up with both knees or feet behind the knees of the standing defensive wrestler (B).

**Step 2. Application—Illegal**
Blow whistle as soon as **Step 2** occurs. Try and prevent injury, (however) it is still an illegal hold, and should be penalized immediately.

**Step 3. Finish**

*Note* the position the offensive wrestler A has achieved.

Wrestler B could sustain injury to knee or ankle due to force and weight of wrestler A.

(Note) The rocking back over the ankles can cause injury.

(REMEMBER) No near fall points can be earned if wrestler A takes wrestler B to a tilting position.

**Points Cannot Be Earned by Wrestler A When Result of Illegal Hold.**

**Wrestler A (Red)**

**Wrestler B (Blue)**
Side \(\frac{3}{4}\) Choke; Kolat

The KOLAT (SIDE 3/4 NELSON CHOKE- HOLD)

**SET-UP—MOVE IN AND DROP LEVEL**

Wrestler “A” on whistle, drops down, hand over the head and under the armpit of Wrestler “B”.

**Head official should move in and drop his level and Say “keep it legal”**

Stop for Potentially Dangerous

Wrestler “A” pulls Wrestler “B”s head down and toward the knee. Stop immediately, for ILLEGAL and penalize accordingly.

**Rule 7-1-5g**
7-1-5u
Illegal
Nelson-Cradle